NUMERICAL DATA

ARTV 304 | INTRODUCTION TO PRINTMAKING
Units: 3  Repeatability: Yes (Can be repeated for Credit)
Prerequisites: ARTV 101
Basic techniques and expressive possibilities of intaglio and relief printmaking including etching, drypoint, aquatint, soft ground, and woodcut. Various methods of printmaking will be introduced. Equal emphasis will be placed on creative image making and craftsmanship. May be repeated for credit.

ARTV 308 | VIDEO ART: SITE AND SCREEN
Units: 3
Prerequisites: ARTV 108
This course considers the body in new media art. Texts and screenings relate to how artists craft a physical experience of video art installations, and how they render the disembodied space of virtual realms. Students produce moving image projects along these themes.

ARTV 320 | VIDEO ART: THE CINEMATIC
Units: 3
Prerequisites: ARTV 108
This course focuses on specific strategies of the cinematic moving image; screenings and texts explore film theory, art and media scholarship. Assignments highlight the production of individual video projects with unique consideration of time and narrative.

ARTV 324 | INTERMEDIATE/ADVANCED VIDEO ART
Units: 3  Repeatability: Yes (Repeatable once for Credit)
Prerequisites: ARTV 108
Advanced studies in selected themes and strategies of film and video art through texts, screenings and individual projects. May be repeated for credit.

ARTV 328 | FUNDAMENTALS OF PAINTING
Units: 3
Prerequisites: ARTV 101
Introduction to the fundamental principles, tools, and techniques necessary for successful expression through the language of painting. The primary emphasis throughout the semester will be on developing the student’s technical proficiency with the medium of painting and enhancing eye/hand coordination. The majority of paintings will be developed from direct observation, with a few projects exploring the artist’s subjective interests. May be repeated for credit when ARTV 429 is not offered.

ARTV 344 | FIGURE DRAWING
Units: 3
Prerequisites: ARTV 101
A studio course emphasizing the structure and anatomy of the human figure. A variety of drawing techniques and media will be utilized to depict the live model. May be repeated for credit.

ARTV 350 | ART FUNDAMENTALS
Units: 3
A study of the fundamentals of art as they relate to creative and cognitive growth. Emphasis is placed on the stages of development from preschool through junior high school. Hands-on experience with appropriate media and techniques, combined with motivational topics that help in establishing the creative atmosphere, which stimulates growth of visual expression. Intended for liberal studies majors or with permission of instructor.

ARTV 353 | COLOR PHOTOGRAPHY
Units: 3
An introduction to the aesthetic and technical considerations of color photography. The course covers basic camera operations, appropriate exposure and processing strategies, and the development of critical issues of color photography. The class includes an introduction to digital imaging, including image scanning and storage strategies, image manipulation, color correction, and digital photographic printing. All prints will be made digitally in the computer lab. Materials not included.
ARTV 354 | PHOTO STRATEGIES
Units: 3
In this course photographs are made in an attempt to discover the student’s singular voice by building upon the foundation laid by exemplary photographers. The study of artists selected by the student is encouraged through assigned readings, discussions, lectures, and writing assignments. Photographs are made in color and black and white, with both digital and traditional media. Materials not included.

ARTV 355 | DIGITAL PHOTOGRAPHY: THEORY AND PRACTICE
Units: 3 Repeatability: No
We will make color images with the digital camera, editing the results and making prints with Adobe Photoshop software. Directed projects are designed to encourage visual thinking and to assist us in seeking to understand the world as seen through a camera. All pictures will be understood within fine art traditions, and examined against the background of selected photographers who have contributed to the medium’s history since its 19th century beginnings. Bold old and new traditions of picture making will inform discussions and we will read and comment about its artistic, historical and social roles.

ARTV 361 | ADVANCED PHOTOGRAPHY
Units: 3 Repeatability: Yes (Can be repeated for Credit)
Prerequisites: ARTV 160
Advanced lecture and laboratory course that develops technical skills and encourages the growth of the student’s personal aesthetic in photography. Advanced topics include analog and digital approaches to documentary projects, synthetic imagery, non-silver printing, and special topics of student interest. Materials not included.

ARTV 362 | PORTRAITS IN PHOTOGRAPHY
Units: 3
This course engages the student in making analog and digital portraits in color and black and white photographic media. Students make environmental and formal portraits utilizing both natural and artificial light, including electronic strobe. Students are required to complete a body of work reflecting the concerns of portraiture within a fine arts context. Materials not included.

ARTV 369 | INTERMEDIATE / ADVANCED SCULPTURE
Units: 3 Repeatability: Yes (Can be repeated for Credit)
Prerequisites: ARTV 104 or ARTV 105
A multi-level studio course designed to advance students’ technical and conceptual skills through a series of sculptural problems beyond the introductory level. Studio projects, technical demonstrations, lectures, readings and field trips create context within the history and practice of contemporary sculpture, expanding students’ knowledge of traditional and experimental approaches to sculpture, while aiding the development (particularly at the advanced level) of a personal body of work.

ARTV 370 | DESIGNING FOR SOCIAL SPACE
Units: 3
This studio seminar considers a constellation of artistic developments of the last 40 years that employ social space and activity as important artistic venues or materials. The class will examine the impulse towards social engagement in art: the desire to make art beyond the gallery, to facilitate collective change, to practice a form of creativity beyond individual authorship, or to avoid the market’s hold on art. Through experiments, exercises and art projects, readings and lectures students will explore site-specific sculpture and installation, social sculpture, collaborations and artistic interactivity.

ARTV 371 | SCULPTURE / LANDSCAPE
Units: 3
A studio seminar course organized around the overlapping topics of landscape, sculpture and land art, Sculpture/Landscape is designed to offer intermediate and advanced Visual Arts students an opportunity to continue developing technical and conceptual skills in sculpture while also providing motivated students without experience an exciting entry to the discipline. Through technical exercises, studio projects, field trips, lectures, readings and discussions we will explore contemporary sculpture and installation practice in relation to the land and historical and contemporary ideas about land, all while taking advantage of San Diego’s year-round growing season, diverse micro-climates and post-modern botanical vocabulary.

ARTV 375 | STUDY ABROAD IN VISUAL ARTS
Units: 3 Repeatability: Yes (Can be repeated for Credit)
An investigation of site-specific issues or topics in visual arts, offered by a USD affiliated program abroad. Can be repeated once for credit. Two sections of ARTV 375 can be taken concurrently during a study abroad semester or summer.

ARTV 382 | PUBLIC ART STUDIO SEMINAR
Units: 3
This course focuses on the role of the artist outside of the gallery/museum context. Tangential to this investigation will be discussions that engage social, political, and urban issues relevant to this expanded public context. Traditional approaches of enhancement and commemoration will be examined in light of more temporal and critical methodologies. Historical examples will be studied and discussed, including the Soviet Constructivist experiments, the Situationists, Conceptual art and more recent interventionist strategies. Cross-listed as ARTH 382.

ARTV 401 | ADVANCED VISUAL COMMUNICATIONS
Units: 3 Repeatability: Yes (Can be repeated for Credit)
Prerequisites: ARTV 103 and ARTV 300
Advanced problem-solving, further analysis of form and meaning, and continued exploration of the historical and cultural issues in contemporary visual communications. Projects emphasize creative thinking and require the students to place greater emphasis on research, exploration, and preparation of work for final presentation. May be repeated for credit. Spring semester.

ARTV 403 | ADVANCED DRAWING/PAINTING SEMINAR
Units: 3
Prerequisites: ARTV 101 and ARTV 302
This course is designed to challenge students who have already demonstrated an intermediate level of proficiency in drawing. Lectures, reading discussions, and drawing projects will unfold throughout the semester around a single unified topic, resulting in a cohesive portfolio for the student. The course’s central topic will change every semester, enabling students to repeat the course without repeating its content. The following is a partial list of the topics that will be explored: representation, identity, and the narrative portrait; informed by nature; The landscape from the panoramic to the microscopic; the expressionist voice; techniques of the old masters; drawing the artists’ book. May be repeated for credit.

ARTV 420 | DIGITAL AUDIO COMPOSITION
Units: 3 Repeatability: No
Prerequisites: ARTH 109
Analysis of historical and contemporary experimental music and sound provides the foundation for structured and creative composition using digitized sound. Includes an introduction to sampling, recording techniques, digital audio editing, effects processing, and mixing using Digital Performer and related software. Workshop format includes critique of work-in-progress and opportunities for public performance. Cross-listed as MUSC 420. ARTH 109/MUSC 109 recommended, but not required. Prior musical experience not required.
ARTV 421 | INTERACTIVE DIGITAL MUSIC AND ARTS  
Units: 3  
Prerequisites: ARTV 420 or MUSC 420  
A workshop on the creation of interactive digital works of sound art or music using state-of-the-art hardware and software, focusing on Max/MSP/Jitter. Includes study of the theoretical, aesthetic, philosophical and historical background in computer-human interaction and the arts, basic tenets of programming, and practical exercises in programming interactive computer multimedia art. Cross-listed as MUSC 421.

ARTV 424 | ART AND THE SOUNDSCAPE  
Units: 3  
Prerequisites: ARTH 109 or MUSC 109  
Artistic and scholarly investigation into the soundscape—the totality of the sonic environment invested with significance by human imagination. Creative work in media of the students choice, including new and cross-disciplinary media such as sound art, installation art, electronic music, phonography, instrument construction and the internet. Critical writing about creative work and its social and historical situation. Cross-listed as MUSC 424.

ARTV 429 | INTERMEDIATE/ADVANCED PAINTING  
Units: 3  
Repeatability: Yes (Can be repeated for Credit)  
Prerequisites: ARTV 328  
A multi-level course designed to refine the technical skills of intermediate and advanced students, while developing their individual concerns through a cohesive series of paintings. Assignments, presentations, and readings will challenge the student to consider a variety of thematic and stylistic approaches to the art of painting. May be repeated for credit.

ARTV 494 | SPECIAL TOPICS IN VISUAL ARTS  
Units: 3  
Repeatability: Yes (Repeatable if topic differs)  
An in-depth investigation in a studio setting of selected topics in the visual arts. Issues of current and historical interests, methods, and techniques are addressed. May be repeated when topic changes. Two sections may be enrolled in concurrently if topic differs.

ARTV 495 | SENIOR THESIS STUDIO SEMINAR  
Units: 3  
A studio-seminar course designed for Visual Art majors in their senior year to help prepare them for ARTV 496 – Senior Exhibition Project. Students will develop a mature body of work in their selected discipline(s) and formulate critical positions on their work through readings, lectures and cross-disciplinary discussions pertaining to a range of creative practices. Required for all Visual Art majors in their senior year. Fall semester.

ARTV 496 | SENIOR THESIS  
Units: 1  
This course requires the student to mount an exhibition of his or her most significant art work carried out during undergraduate education; present a written thesis that analyzes the development of, and influences on, his/her work; and participate in an oral defense of that thesis with the art faculty and their peers. Senior Exhibition Project should be taken in the final semester of the senior year. Every semester.

ARTV 498 | STUDIO INTERNSHIP  
Units: 1-3  
Repeatability: Yes (Can be repeated for Credit)  
The practice of the specialized skills, tools, basic materials and production techniques at local professional art and design studios under the direct supervision of their senior staff. Students will present a written report to the faculty.

ARTV 499 | INDEPENDENT STUDY  
Units: 1-3  
Repeatability: Yes (Can be repeated for Credit)  
A project developed by the student in coordination with an instructor. The project should investigate in-depth a field of interest to the student not covered by established visual arts courses.